



Date: 09-11-2024

Dept. No.

Max. : 100 Marks

Time: 09:00 am-12:00 pm

SECTION A - K1 & K2 (CO1)

Q.No	Levels	Answer ALL the Questions	(10 x 2 = 20)
1	K1	Name of the first animation movie in the world and the year of its release.	
2		Define tween motion animation	
3		What the use of exposure sheet in creating animations	
4		What is meant by masking in animation?	
5		Expand CGI and write its role in animation industry	
6	K2	Summarize the contributions of snow white and seven dwarfs in the history of animation.	
7		Compare between Straight-ahead action and pose-to-pose.	
8		Outline the compositing process in animation.	
9		Explain peg holes used in animation process	
10		Summarize the need of animation in healthcare industry.	

SECTION B – K3 & K4 (CO2)

		Answer ALL the Questions	(4 x 10 = 40)
11	K3	Identify and explain the contributions of any six early animation devices which is used for creating animation scenes, characters and objects.	
12		[OR]	
13		Identify and explain the 12 principles of animation with suitable examples.	
14		Develop a storyboard (10 frames) for a 2D animation advertisement based on protecting child rights.	
		[OR]	
15	K4	Organize the camera techniques used in animation with examples.	
16		Classify any 10 major differences between 2D and 3D animation citing examples.	
17		[OR]	
18		Analyze the different types of animation with suitable examples.	
		Classify the process of creating character animation in 2D.	
		[OR]	
		Examine the key components of animatronics with examples.	

SECTION C – K5 & K6 (CO3)

		Answer ALL the Questions	(2 x 20 = 40)
19	K5	Compile the contributions of Walt Disney & Warner Bros in the animation history.	
20		[OR]	
21	K6	Elaborate on the animation production pipeline with examples.	
22		Discuss in detail the importance of layering in animation with suitable examples	
		[OR]	
		Elaborate on the key functions and role of animation in gaming industry.	